MANGALORE UNIVERSITY



National Education Policy – 2020 [NEP-2020]

BLOWNUP SYLLABUS AND PRACTICAL LIST

FOR

V SEMESTER BCA

CURRICULUM STRUCTURE FOR V AND VI SEMESTER BCA

Semester	Course No	Theory/Practical	Credits	Paper Title	S.A	L.A
	DSC13	Theory	4	Design & Analysis of Algorithms	60	40
	DSC13-Lab	Practical	2	Design & Analysis of Algorithms Lab	25	25
V	DSC14	Theory	4	Statistical Computing and R Programming	60	40
	DSC14-Lab	Practical	2	R Programming Lab	25	25
	DSC15	Theory	4	Software Engineering	60	40
	DSE-E1	Theory	3	A. Cloud Computing B. Business Intelligence	60	40
	Voc-1	Theory	3	Digital Marketing	60	40

Course Title	Design And Analysis of Algorithms(Theory)			
Course Code:	DSC 13	No.of Credits	04	
Contact hours	52 Hours	Duration of SEA/Exam	2 hours	
Formative Assessment Marks	40	Summative Assessment Marks	60	

Topics	Book	Chapter /Page			
		No/Section			
UNIT 1[13	UNIT 1[13 HOURS]				
Introduction: What is an Algorithm?		1.1(page No 3-5)			
Fundamentals of Algorithmic problem		1.2(page No 9-16)			
solving, Important Problem Type	BOOK-1	1.3(page No 17-22)			
Fundamentals of Data Structures,	DOOM	1.4(page No 24-35)			
Fundamentals of the Analysis of Algorithm		2.1(page No 40-47)			
Efficiency, Analysis Framework,		2.2(page No 49-52,55,56)			
Measuring the input size, Units for		2.3(page No 57-60)			
measuring Running time, Orders of Crowth Worst asso Post asso and		2.4(page No 65-72)			
Average case efficiencies					
Average-case enforcieres.					
Asymptotic Notations and Basic:					
Efficiency classes, Informal Introduction,					
O-notation, Ω -notation, θ -notation,					
mathematical analysis of non-recursive					
algorithms, and mathematical analysis of					
recursive algorithms.					
UNIT 2[13	HOURS]				
Brute Force & Exhaustive Search:	BOOK-1	3.1(page No 93-97)			
Introduction to Brute Force approach,		3.2(page No 98-100)			
Selection Sort and Bubble Sort, Sequential		3.3(page No 102-106)			
searchClosest-Pair and Convex-Hull		3.4(page No 108-113)			
Problems by Brute Force, Exhaustive					
Search -Travelling Salesman Problem and					
Knapsack Problem.					
UNIT 3[13 HOURS]					

Decrease-and-Conquer: Introduction,	BOOK-1	5.1(Page No 149-154)		
Insertion Sort, Depth First Search, Breadth First Search Topological Sorting.		5.2(Page No156-161)		
Divide-and-Conquer: Introduction Max		5.3(Page No 163-165)		
and Min, Merge Sort, Quick Sort, Binary		4.1 (Page No 117-121)		
Search, Binary Tree traversals and related		4.2 (Page No 123-127)		
properties, Multiplication of large Integers and Strassen's Matrix Multiplication		4.3 (Page No 128-131)		
		4.4 (Page No 132-135)		
		4.5 (Page No 137-141)		
LINIT 4[13	HOURSI			
Greedy Technique: Introduction, Prim's	BOOK-1	9.1(Page No 291-296)		
Algorithm, Kruskal's Algorithm, Dijkstra's		9.2(Page No 298-304)		
Algorithm, Huffman Trees, Lower-Bound		9.3(Page No 305-309)		
Arguments, Decision Trees, P Problems,		9.4(Page No 311-314)		
NP Problems, Challenges of Numerical		11.1(Page No 359-365)		
Algorithms.		11.2(Page No 366-371)		
		11.3(Page No 372-377)		
		11.4(Page No 382-390)		
Text Books:				
 Introduction to the Design and Analys Edition, 2009, Pearson. References: 	is of Algorit	hms, Anany Levitin: 2nd		
 Computer Algorithms/C++, Ellis Horowitz, SatrajSahni and Rajasekaran, 2nd Edition, 2014, Universities Press. Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronal L. Rivest, Clifford Stein, 3rd Edition, PHI. Design and Analysis of Algorithms, S. Sridhar, Oxford (Higher Education) 				
4. Weblinks and Video Lectures (e-Resolution)	ources): deo/CSE/060	~S/3 html		
https://nptel.ac.in/courses/106/101/1061010	60/CSE/00			
http://elearning.vtu.ac.in/econtent/courses/vi	deo/FEP/ΔΓ	A html http://cse01-		
iiith.vlabs.ac.in/				
http://openclassroom.stanford.edu/MainFold	er/CoursePa	ge.php?course=IntroToAlgori		
thms		Cont Friday and Control of the South		

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gram Name	BCA	Semester	V
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Course Title	Design and Analysis of	Algorithms Lab	
	8 2	8	
Course Code:	DSC13-Lab	No.of Credits	02
Contact hours	04 Hours per week	Duration of	3 hours
	•	SEA/Exam	
		SEA/Exam	
Formative	25	Summative	25
1 officient of		Summutive	
Assessment Marks		Assessment Marks	

Note: Implementation using C, Java or Python

PART-A

- 1. Write a program to sort a list of N elements using Selection Sort Technique.
- 2. Write a program to read 'n' numbers, find minimum and maximum value in an array using divide and conquer.
- 3. Sort a given set of n integer elements using Merge Sort method and compute its time complexity. Run the program for varied values of n> 5000, and record the time taken to sort.
- 4. Sort a given set of n integer elements using Quick Sort method and compute its time complexity. Run the program for varied values of n> 5000 and record the time taken to sort.
- 5. Write a program to sort a list of N elements using Insertion Sort Technique.
- 6. Write program to implement the BFS algorithm for a graph.
- 7. Write program to implement the DFS algorithm for a graph.
- 8. Write a program to implement Strassen's Matrix Multiplication of 2*2 Matrixes.

PART-B

- 1. Write program to implement backtracking algorithm for solving problems like N queens.
- 2. Design and implement in to find a subset of a given set S = {Sl, S2,....,Sn} of n positive integers whose SUM is equal to a given positive integer d. For example, if S={1, 2, 5, 6, 8} and d= 9, there are two solutions {1,2,6}and {1,8}. Display a suitable message, if the given problem instance doesn't have a solution.
- 3. Write a program find shortest paths to other vertices using Dijkstra's algorithm.
- 4. Write a program to perform Knapsack Problem using Greedy Solution.

- 5. Write program to implement greedy algorithm for job sequencing with deadlines.
- 6. Write a program to perform Travelling Salesman Problem
- 7. Write a program that implements Prim's algorithm to generate minimum cost spanning Tree.
- 8. Write a program that implements Kruskal's algorithm to generate minimum cost spanning tree.

Assessment Criteria				
Program-1	PART-A	8 Marks		
	Writing:4 Marks Execution:4Marks			
Program-2	PART-B	12 Marks		
	Writing:6 Marks Execution:6Marks			
Practical Record		05 Marks		
Total		25 Marks		

Evaluation Scheme for Lab Examination:

Program Name	BCA	Semester	V
Course Title	Statistical Computing	& R Programmin	g (Theory)
Course Code:	DSC 14	No.of Credits	04
Contact hours	52 Hours	Duration of SEA/Exam	2 hours
Formative Assessment Marks	40	Summative Assessment Marks	60

Topics	Book	Chapter /Page
		No/Section
UNIT 1[13	HOURS]	
Introduction of the language, numeric, arithmetic, assignment, and vectors, Matrices and Arrays, Non-numeric Values, Lists and Data Frames, Special Values, Classes, and Coercion, Basic Plotting.	BOOK-1	Chapter 1, Chapter 2 Chapter 3, Chapter 4, Chapter 5, Chapter 6, Chapter 7 (3-14), (17-36), (39-57), (59-85), (89-101), (103-125), (127-145)
UNIT 2[13	HOURS]	
Reading and writing files, Programming,	BOOK-1	Chapter 8, Chapter 9,
Calling Functions, Conditions and Loops:		Chapter10, Chapter11,

stand- alone statement with illustrations in exercise, stacking statements, coding loops, Writing Functions, Exceptions, Timings, and Visibility. Basic Data Visualization. UNIT 3[13]	HOURS	Chapter12, Chapter 14 (147-161), (165-176), (180-213), (216-238), (241-257), (290-304)	
Descriptive Statistics: Types of Data,	BOOK-2	1.3(Page No 8-11)	
Measures of Central Tendency, Mean,		3.1(Page No 48-54)	
Mode and Median, Percentiles, Quartiles, Measures of Variability Mean Absolute		3.2(Page No 55-61,66-67)	
Deviation Range, Inter-Quartile-Range,		3.4(Page No 76-79)	
Standard Deviation,Z-Scores.Cofficient of Variation, Measure of shape-Skewness and Kurtosis, Bar Chart, Pie Chart and Box Plot, Histogram, Frequency Polygon, Stem and Leaf Diagram.		2.2(Bar Chart, Pie Chart and Box Plot, Histogram, Frequency Polygon, Stem and Leaf Diagram)	
Probability, Probability and Sampling		4.1,4.2,4.3,4.4,4.5,4.6,4.7(P age No 98-123)	
Distribution: Methods of assigning probability, Structure of probability,		5.1,5.2,5.3 (Page No142- 150)	
probabilities. Discrete Probability		5.4(Page No 158-160)	
Distributions: Binomial, Poisson,		6.1(Page No 183-187)	
Continuous Probability Distribution, Normal Distribution, Uniform Distribution.		6.2(Page No 188-196)	
Estimating the population mean using the		8.2(Page No 263-266)	
and t-distribution		OR	
		Material supplied by BOS	
UNIT 4[13 HOURS]			

Statistical Inference and Hypothesis Testing: Types of Hypothesis, and Sample, Null and Alternate Hypothesis, Level of Significance, Type I and Type II Errors, One Sample t-Test, One Sample Proportion Test, Paired Sample t-Test, Independent Samples t-Test, Two Sample Proportion Tests, One Way Analysis of Variance and Chi Square Test.	BOOK-2	9.1(Page No 292-296,300- 301) 9.3(Page No 310-313) 9.4(Page No 317-320) 10.2(Page No 357-362) 10.3(Page No 368-372) 10.4(Page No 377-380) 11.2(Page No 409-413)
Correlation and Regression: Analysis of Relationship, Positive and Negative Correlation, Perfect Correlation, Karl Pearson Coefficient of Correlation, Correlation Matrix, Scatter Plots, Simple Regression Analysis.		12.1(Page No 468-472) Material supplied by BOS

- 1. Tilman M. Davies, "The book of R: A first course in programming and statistics", San Francisco, 2016.
- 2. Ken Black, Business Statistics, New Delhi, Wiley, 2013.

References:

- 1. Vishwas R. Pawgi, "Statistical computing using R software", Nirali prakashan publisher, e1 edition, 2022.
- 2. <u>https://www.youtube.com/watch?v=KlsYCECWEWE</u>
- 3. https://www.geeksforgeeks.org/r-tutorial/
- 4. https://www.tutorialspoint.com/r/index.html

Program Name	BCA	Semester	V
Course Title	R Programming Lab		
Course Code:	DSC14-Lab	No.of Credits	02
Contact hours	04 Hours per week	Duration of SEA/Exam	3 hours
Formative Assessment Marks	25	Summative Assessment Marks	25

PART-A

- 1. Write a program to create a 3 X 3 matrices A and B and perform the following operations
- a. A^T.B
- b. $B^{T}.(A.A^{T})$
- c. $(A.A^T).B^T$
- d. $[(B.B^T)+(A.A^T)-100I_3]^{-1}$
- 2. Write R program to find roots of quadratic equation using user defined function. Test the program user supplied values for all possible cases.
- 3. Write R script to generate prime numbers between two numbers using loops
- 4. Write an R program to create a list containing strings, numbers, vectors and logical values and do the following manipulations over the list
 - a. Access the first element in the list
 - b. Give the names to the elements in the list
 - c. Add element at some positions in the list
 - d. Remove the element
 - e. print the first and third element
 - f. Update the third element
- 5. The following table shows the time taken (in minutes) by 100 students to travel to school on a particular day.

Time	0-5	5-10	10-15	15-20	20-25
No. of students	5	25	40	17	13

- a. Draw the histogram
- b. Draw frequency polygon

6. Write an R program to create a Data Frame with following details and do the following operations.

ItemCode	itemCategory	ItemPrice
1001	Electronics	700
1002	Desktop Supplies	300
1003	Office Supplies	350
1004	USB	400
1005	CD Drive	800

- a. Subset the Data frame and display the details of only those items whose price is greater than or equal to 350.
- b. Subset the Data frame and display only the items where the category is either "Office Supplies" or "Desktop Supplies"
- c. Subset the Data frame and display the items where the Itemprice between 300 and 700
- d. Compute the sum of all ItemPrice
- e. Create another Data Frame called "item-details" with three different fields itemCode, ItemQtyonHand and ItemReorderLvl and merge the two frames.
- 7. Create a factor marital_status with levels Married, single, divorced. Perform the following operations on this factor
 - a. Check the variable is a factor
 - b. Access the 2^{nd} and 4^{th} element in the factor
 - c. Remove third element from the factor
 - d. Modify the second element of the factor
 - e. Add new level widowed to the factor and add the same level to the factor marital_status
- 8. Write a R language Script for following operation on Iris Data Set
 - 1. Load the Iris Dataset
 - 2. View first six rows of iris dataset
 - 3. Summarize iris dataset
 - 4. Display number of rows and columns
 - 5. Display column names of dataset.
 - 6. Create histogram of values for sepal length
 - 7. Create scatterplot of sepal width vs. sepal length
 - 8. Create boxplot of sepal width vs. sepal length
 - 9. Find Pearson correlation between Sepal.Length and Petal.Length
 - 10. Create correlation matrix for dataset

PART-B

Note: Implement Using R Script and Solve Manually

- 1. Write a R program to create a Vector containing following 8 values and perform the following operations.
 - 4 3 0 5 2 9 4 5
 - a. Find mean, median, mode.
 - b. Find the range.
 - c. Find the 35^{th} and 78^{th} percentile.
 - d. Find the variance and standard deviation
 - e. Find the interquartile range.
 - f. Find the z-score for each value.

[R Script: 5 Marks Solution: 7 Marks]

2. Write R script to find the correlation coefficient and type of correlation between advertisement expenses and sales volume using Karl Pearson's coefficient of correlation method (Direct Method).

Firm	1	2	3	4	5	6	7	8	9	10
Advertisement Exp. (Rs. In Lakhs)	11	13	14	16	16	15	15	14	13	13
Sales Volume (Rs. In Lakhs)	50	50	55	60	65	65	65	60	60	50

[R Script: 5 Marks

Solution: 7 Marks]

3. Write R script to compute the regression equation of y on x from the following data. Predict the value of y when x=7

X	2	4	5	6	8	11
Y	18	12	10	8	7	5

[R Script: 5 Marks

Solution: 7 Marks]

4. The times taken by a large group of students to complete a piece of homework, T minutes, are Normally distributed with a mean of 57 minutes and standard deviation of 6.5. Find the probability that the time taken by a random student from the group to complete this homework will be less than 60 minutes.

Write R script to Find the probability that the time taken by a random student from the group to complete this homework

a) Will be less than 60 minutes

b) Between 50 and 80 minutes [R Script: 6 Marks

Solution: 6 Marks]

- 5. Write R script to perform the following using binomial distribution
 - i. If n=4 and p=0.10, find P(x=3)
 - ii. If n=12 and p=0.45, find $P(5 \le x \le 7)$ [R Script: 6 Marks
- 6. Perform the following using uniform distribution between 200 and 240
 - i. P(x>230)
 - ii. P(205≤x≤220) [R Script: 6 Marks Solution: 6 Marks]
- 7. Following are the scores of max vertical jumps before and after the training program. Test whether the training program is helpful to the students (Use Paired t-test).

	Max Vertical Jump	Max Vertical Jump
	Before Training	After Training
Player	Program	Program
Player 1	22	24
Player 2	20	22
Player 3	19	19
Player 4	24	22
Player 5	25	28
Player 6	25	26
Player 7	28	28
Player 8	22	24
Player 9	30	30
Player 10	27	29
Player 11	24	25
Player 12	18	20
Player 13	16	17
Player 14	19	18
Player 15	19	18
Player 16	28	28
Player 17	24	26
Player 18	25	27
Player 19	25	27
Player 20	23	24

[R Script: 4 Marks

Solution: 8 Marks]

8. A company has three manufacturing plants, and company officials want to determine whether there is difference in the average age of workers at the three locations. The following data are the ages of five randomly selected workers at each plant. Perform a one-way ANOVA to determine whether there is a significant difference in the mean ages of the workers at three plants. Use α =0.01. Write R script for the above problem. **Plant(Employee Ages)**

Solution: 6 Marks]

1	2	3
29	32	25
27	33	24
30	31	24
27	34	25
28	30	25

[R Script: 4 Marks

Solution: 8 Marks]

Evaluation Scheme for Lab Examination:

Assessment Crit	eria	
Program-1	PART-A	8 Marks
	Writing:4 Marks Execution:4Marks	
Program-2	PART-B	12 Marks
	Refer Practical List	
Practical Record	1	05 Marks
Total		25 Marks

Program Name	BCA	Semester	V
Course Title	Software Engineering	(Theory)	
Course Code:	DSC15	No.of Credits	04
Contact hours	52 Hours	Duration of SEA/Exam	2 hours
Formative Assessment Marks	40	Summative Assessment Marks	60

Topics	Book	Chapter /Page
		No/Section
UNIT 1[13	HOURS]	
Overview:	Text book 1	1.1.1, 1.1.2, 1.1.4, 1.1.5,
Introduction, Professional and ethical responsibility.	Chapter No 1 (8 th Edition)	1.1.9, 1.1.10, 1.1.11, 1.2.
Software process models: Process iteration, Process activities, The relational Unified Process.	Chapter No 4 (8 th Edition)	4.1.1,4.1.2,4.1.3,4.2.1,4. 2.2,4.3, 4.3.2(upto page 77), 4.4(upto page 83).
Agile Software Development:	Text book-2	
Agile methods, Plan driven and Agile development.	Chapter 3 (9 th Edition)	3.1, 3.2
Requirement Engineering:Functionalandnon-functionalrequirements,Softwarerequirementsdocument,Requirement's specifications.	Chapter No 3 (8 th Edition)	6.1, 6.1.1, 6.1.2, (pg upto 123) 6.3, 6.3.1 (Pg upto 133), 6.4, 6.5.

UNIT 2[13	UNIT 2[13 HOURS]					
Requirements engineering processes:	Text book 1	7.2 (Pg upto 148)				
Requirement's elicitation and analysis, Requirement's validation, Requirements management.	Chapter 7 (8 th Edition)	(Excluding sub sections), 7.3,7.3.1, 7.4,7.4.2(upto page 163).				
System Models: Context Models, Behavioral models, Data Flow models, State Machine models. Data models, Object models, Inheritance models, Object aggregation, Object behavior modelling, Structured methods.	Text book 1 Chapter 8	8.1,8.2,8.2.1,8.2.2, 8.3, 8.4,8.4.1,8.4.2,8.4.3, 8.5.				
UNIT 3[13	HOURSI					
Architectural Design	Text book 1	11 1				
Architectural design decisions, System organization, The repository model, The layered model, The client-server model, Modular decomposition styles.	Chapter 11	11.2,11.2.1,11.2.2,11.2.3 ,11.3,11.3.1,11.3.2				
Design and Implementation : An Object-oriented design process, System context and models of use, Architectural design, Object identification, Design	Text book 1 Chapter 14	14.2,14.2.1,14.2.2,14.2.3 ,14.2.4,14.2.5				
models, Object interface specification,						
	Text book 2	7.2				
Design patterns.	(Edition 9 th) Chapter 7					
UNIT 4[13 HOURS]						
A Strategic approach to software	Text book 1	22.1				

testing:	Chapter 22	
Verification and validation.		
Unit testing, Regression testing, Smoke testing, Alpha and Beta testing.	Text book 3 (7 th Edition) Chapter 17	17.3.1, 17.3.2(only pages 462 & 463), 17.6.3(pages 468 & 469)
System testing, Integration testing, Release testing, Component testing, Test case design, Test Automation	Text book 1 Chapter 23	23.1,23.1.1,23.1.2,23.2,2 3.2.1, 23.3,23.3.3,23.3.4,23.4.

- 1. Ian Somerville Software Engineering, 8th edition, Pearson Education, 2009.
- 2. Ian Somerville Software Engineering, 9th edition, Pearson Education, 2009.
- 3. Roger S Pressman A Practitioner's Approach, 7th edition, McGraw-Hill, 2007.

References Books:

1.Waman S Jawadekar-Software Engineering Principles and Practice, Tata McGrawHill,2004

2. P Jalote, "An Integrated Approach to software Engineering", Narosa Publication.

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Program Name	B.C.A	Semester	V
Course Title	Cloud Computing (The	eory)	
Course Code:	DSE-E1	No.of Credits	03
Contact hours	42 Hours	Duration of SEA/Exam	2 hours
Formative Assessment Marks	40	Summative Assessment Marks	60

Topics	Book	Chapter /Page
		No/Section
UNIT 1[10	HOURS]	
Introduction:DifferentComputingParadigms-ParallelComputing,DistributedComputing,ClusterComputing,GridComputing,CloudComputingetc.,Computing,CloudComputingTechnologies;CloudComputingBasics-What isCloudBasics-What isCloudComputing?History,CharacteristicFeatures,AdvantagesandDisadvantages,andApplications ofCloudComputing;TrendsinCloudComputing;LeadingCloudPlatformServiceProviders.Eading		Material Supplied by BOS
UNIT 2[10	HOURS]	
Cloud Architecture: Cloud Service Models- Infrastructure as a Service (IaaS), Platform as a Service (PaaS) and Software as a Service (SaaS), Comparison of different Service Models; Cloud Deployment Models- Public Cloud; Private Cloud, Hybrid Cloud, Community Cloud; Cloud Computing Architecture- Layered Architecture of Cloud.	BOOK-1	Chapter 4 4.1 ,4.2,4.2.1, 4.2.2,4.2.3,4.2.4 ,4.3 ,4.3.1 ,4.3.2 ,4.3.3,4.3.4 Chapter 3 3.1, 3.2,3.3.1 – 2,4,6 , 3.3.2 – 1,4 , 3.4,3.5 ,3.6, 3.6.1,3.6.2,3.6.3

Virtualization- Definition, Features of			
Virtualization; Types of Virtualizations-			
Hardware Virtualization, Server			
Virtualization, Application Virtualization,			
Storage Virtualization, Operating System			
Virtualization; Virtualization and Cloud			
Computing, Pros and Cons of			
Virtualization, Technology Examples-			
Xen: Paravirtualization, VMware: Full			
Virtualization, Microsoft Hyper-V.			
	HOURS]	Charten 5	
Cloud Application Programming and	BOOK-1	Chapter 5	
the Aneka Platform: Aneka Cloud		5.1 ,5.2 ,5.2.1 ,5.2.2, 5.3	
Application Platform- Framework		(All sub sections)	
Overview, Anatomy of the Aneka		(All Sub sections)	
Container; Building Aneka Clouds			
(Infrastructure Organization, Logical		5.4	
Organization, Private Cloud Deployment		(All sub sections)	
Mode, Public Cloud Deployment Mode,			
Hybrid Cloud Deployment Mode); Cloud			
Programming and Management- Aneka			
SDK (Application Model and Service			
Model); Management Tools			
(Infrastructure, Platform and Application			
management).			
UNIT 4[12 HOURS]			
Cloud Platforms in Industry: Amazon	BOOK-1	Chapter 9	
Web Services- Compute Services, Storage		9.1 ,9.1.1,9.1.2(1,2,3),9.1.3,	
Additional Services: Google AppEngine		9.1.4	
Architecture and Core Concepts		0 2 0 2 1 0 2 2 0 2 3	
Application Life-Cycle, Cost Model,		7.4 ,7.2.1,7.2.2,7.2.3	
Observations; Microsoft Azure- Azure		9.3 ,9.3.1,9.3.2,9.3.3	
Core Concepts (Compute, Storage, Core			
Infrastructure and Other Services), SQL			
Azure, Windows Azure Platform			

Appliance.	
Cloud Applications: Scientific	Chapter 10
Applications- Healthcare (ECG Analysis in	10.1
the Cloud) Biology (Protein Structure	
Prediction and Gene Expression Data	(All Sub Sections)
Analysis for Cancer Diagnosis),	
Geoscience (Satellite Image Processing);	10.2
Business and Consumer Applications-	(All sub Sections)
CRM and ERP, Productivity, Social	
Networking, Media Applications,	
Multiplayer Online Gaming.	

1. Rajkumar Buyya, Christian Vecchiola, S. ThamaraiSelvi: "Mastering CloudComputing- Foundations and Applications Programming", Elsevier, 2013

References Books:

- 1. Rajkumar Buyya, Christian Vecchiola, S. ThamaraiSelvi: "Mastering CloudComputing- Foundations and Applications Programming", Elsevier, 2013
- 2. 2 Barrie Sosinsky: "Cloud Computing Bible", Wiley-India, 2010
- 3. K Chandrashekaran: "Essentials of Cloud Computing", CRC Press, 2015
- 4. Derrick Rountree, Ileana Castrillo: "The Basics of Cloud Computing", Elsevier, 2014

Program Name	BCA	Semester	V
Course Title	Business Intelligence (Theory)		
Course Code:	DSE-E1	No.of Credits	03
Contact hours	42 Hours	Duration of SEA/Exam	2 hours
Formative Assessment Marks	40	Summative Assessment Marks	60

Topics	Book	Chapter /Page		
		No/Section		
UNIT 1[10	UNIT 1[10 HOURS]			
Information Systems Support for Decision Making, An Early Framework for Computerized Decision Support, The Concept of Decision Support Systems, A Framework for Business Intelligence, Business Analytics Overview, Brief Introduction to Big Data Analytics	Book-1	1.4, 1.5, 1.6,1.7,1.8, 1.9 (Excluding Application Cases)		
UNIT 2[10	HOURS]			
Introduction and Definitions, Phases of the Decision, Making Process, The Intelligence Phase, Design Phase, Choice Phase, Implementation Phase, Decision	Book-1	2.2, 2.3, 2.4, 2.5, 2.6, 2.7, 2.9, 2.10, 2.11 (Excluding Application Cases)		
Support Systems Capabilities, Decision Support Systems Classification, Decision Support Systems Components.				
UNIT 3[10 HOURS]				

Basic Concepts of Neural Networks, Developing Neural Network-Based Systems, Illuminating the Black Box of ANN with Sensitivity, Support Vector Machines, A Process Based Approach to the Use of SVM, Nearest Neighbor Method for Prediction, Sentiment Analysis Overview, Sentiment Analysis Applications, Sentiment Analysis Process, Sentiment Analysis, Speech Analytics.	Book-1	6.2, 6.3, 6.4, 6.5, 6.6, 6.7, 7.7, 7.8, 7.9, 7.10 (Excluding Application Cases)	
UNIT 4[12 HOURS]			
Decision Support Systems modeling, Structure of mathematical models for decision support, Certainty, Uncertainty, and Risk, Decision modeling with spreadsheets, Mathematical programming optimization, Decision Analysis with Decision Tables and Decision Trees, Multi-Criteria Decision Making with Pairwise Comparisons. Automated Decision Systems, The Artificial Intelligence field, Basic concepts of Expert Systems, Applications of Expert Systems, Structure of Expert Systems, Knowledge Engineering, and Development of Expert Systems.	Book-1	9.2, 9.3, 9.4, 9.5, 9.6, 9.8, 9.9, 11.2, 11.3, 11.4, 11.5, 11.6, 11.7, 11.9 (Excluding Application Cases)	

1. Ramesh Sharda, Dursum Delen, Efraim Turban, J.E. Aronson, Ting-Peng Liang, David King, "Bussiness Intellegence and Analytics: System for Decision Support", 10th Edition, Pearson Global Edition.

Reference books:

1. Data Analytics: The Ultimate Beginner's Guide to Data Analytics Paperback-12 November 2017 by Edward Miz

Program Name	B.C.A	Semester	V
Course Title	Digital Marketing (Theory)		
Course Code:	Voc-1	No.of Credits	03
Contact hours	42 Hours	Duration of SEA/Exam	2 hours
Formative Assessment Marks	40	Summative Assessment Marks	60

Topics	Book	Chapter /Page	
-		No/Section	
UNIT 1[10 HOURS]			
Introduction to Digital Marketing:			
Overview of digital marketing, Evolution			
of digital marketing, Importance and		Material Supplied by BOS	
benefits of digital marketing, Digital			
marketing channels and platforms Digital			
Marketing Strategy and Planning:			
Developing a digital marketing strategy,			
Setting goals and objectives, Budgeting			
and resource allocation. Campaign			
planning and execution, Monitoring and			
adjusting digital marketing campaigns			
UNIT 2[10 HOURS]			
Social Media Marketing: Overview of			
social media marketing, Social media		Material Supplied by BOS	
platforms and their features, Creating and			
optimizing social media profiles, Social			
media content strategy, Social media			
advertising and analytics			
UNIT 3[11 HOURS]			

Email Marketing: Introduction to email marketing, Building an email list, Creating effective email campaigns, Email automation and segmentation, Email marketing metrics and analytics Content Marketing: Understanding content marketing, Content strategy and planning, Content creation and distribution, Content promotion and amplification, Content marketing metrics and analytics	Material Supplied by BOS
UNIT 4[11	HOURS]
Mobile Marketing: Mobile marketing overview, Mobile advertising strategies, Mobile app marketing, Location-based marketing, Mobile marketing analytics Analytics and Reporting: Importance of analytics in digital marketing, Setting up web analytics tools (e.g., Google Analytics), Tracking and measuring key performance indicators (KPIs), Conversion tracking and optimization, Reporting and data visualization	Material Supplied by BOS

1. "Digital Marketing Strategy: An Integrated Approach to Online Marketing" by Simon Kingsnorth.

References

- 1. "Email Marketing Rules: How to Wear a White Hat, Shoot Straight, and Win Hearts" by Chad S. White
- 2. "Content Inc.: How Entrepreneurs Use Content to Build Massive Audiences and Create Radically Successful Businesses" by Joe Pulizzi
- 3. "Mobile Marketing: How Mobile Technology is Revolutionizing Marketing, Communications and Advertising" by Daniel Rowles
- 4. "Web Analytics 2.0: The Art of Online Accountability and Science of Customer Centricity" by Avinash Kaushik